**3rd Quarter Unit Project #2**

For each Act of *Macbeth*, you must do one of the following. You can only do each project once, but in any order.

Each project will count as a major homework/classwork grade, and then the average of all projects will count as a unit project.

Examples

# 1: 90%; # 2: 100%; #3: 90% #1: 85%; #2: 100%; #3: 0% (not turned in)

Unit Project Grade: 93% Unit Project Grade: 62%

Project Choices

1. Director’s Memo
   1. Pick one character for the entire Act, and, acting as a director, write a memo to the actor playing that part telling them what they need to do to give an excellent performance. A good director will tell the actor about
      1. Motivations
      2. Character insights / character analysis
      3. Key lines with direction (how to say them)
      4. Blocking advice
   2. You must choose a major character, not a secondary one with just a few lines here or there, unless you can convince me otherwise that the character deserves extra attention.
   3. Memo should be between 1-2 pages. You will be graded on how thoroughly you direct the actor in the above areas.
2. Act Soundtrack
   1. Shakespeare often included musical interludes in his plays, but in this project, you are going to design a soundtrack for a modern adaptation. You must pick at least one song per scene, and along with a soundtrack, you must write an explanation as to why you have chosen each particular song for each particular scene. You will be graded on your ability to both choose and justify your songs.
3. Production Design
   1. For one act, become a set/costume designer. You have a choice in this. You can draw or verbally explain your design. Again, regardless of your choice you need to explain why you designed they sets/costumes the way you designed them. You will be graded on your ability to be creative and justify your choices.